

CS-73

Q1. Define the following concepts fromaley:.

A) Kleene closure of a alphabet:-

Closure of an alphabet is defined by set of all possible strings over that alphabet including null string. (Λ . String) .in other words we can say that when a alphabet having kleene closure then the minimim string will be Λ . It is represented by E^* .

For eg:- $E=\{a\}$

Then kleene closure of $\{a\}$ will be $E^* = \{\Lambda, a, aa, aaa, \dots\}$

b) Finite Automata :-

A finite automaton can be represented by a 5 tuple (Q, E, δ, q_0, F) Where

- (i) Q is a finite non-empty set of states,
- (ii) E is a finite non-empty set of input called input alphabet.
- (iii) Δ is a function which maps $Q^*E \rightarrow Q$ and is usually called direct transition function.
- (iv) $q_0 \in Q$ is the initial state.
- (v) $F \subseteq Q$ is the set of final states .

The various component of finite automata are as follow:-

- (i) Input tape
- (ii) Reading Head
- (iii) Finite control

© Godel Number:-

It is a mechanism of unique encoding of string .

Let

$W = d_{i_1}, d_{i_2}, d_{i_3}, \dots, d_{i_k}; \quad K \geq 0$

$i =$ position of the symbol

$K =$ length of the string encoding of w using following formula will give an integer number which will be unique . That integer no is known as Godel no and represented by $g_n(w)$.

$G_n(w) = \beta^{i^{k-1}} + \beta^{i_{k-3}^3} + \beta^{i_{k-2}^2} + \beta^{i_{k-1}} + i_k.$

(d) Regular Expression:-

Regular expressions are useful and systematic way for representing certain sets of strings in an algebraic fashion. Regular expression consists of some alphabet, and operators like $(+, *, \dots)$ etc).

Every regular expression can be recognised by a transition system for every string in the set of regular expression there exists a path from the initial state to a final state with path value of that string.

(e) Primitive Recursive Function:-

A function f over n , where n represent natural no, is called a primitive recursive function if,

- (a) It is any one of the three initial functions(Z,S,U)
- (b) It can be obtained by applying composition and recursion finite no of time of times to the set of initial functions.

(F) Unsolvble Problem:-

A problem P is called unsolvable problem if the language representing the problem is not decidable, or we can say there in not a definite algorithm so that we design a machine which recognizes the language L corresponding to the problem p .

The Halting problem of TM is a Type of unsolvable Problem.

(G) Turing decidable problem:-

A language $L \subseteq E^*$ representing a problem other E is said to be Turing –Decidable , if there is a Turing Machine M which always halt when any input $w \in E^*$, where $w \in L$ or

$w \notin L$. in the other words we can say that a language L over an alphabet is said to be Turing Decidable if L and its complement (L^c or $E^* - L$) are Turing Acceptable.

(h) Moore Automata:-

A Moore Automata is also a part of finite automata which consists 6 tuples. This machine having property to produce output strings. The six tuples are as follow:-

$Q \rightarrow$ set of states

$E \rightarrow$ set of alphabet

$\Delta(\delta) \rightarrow$ Transition function

$Q_0 \rightarrow$ inetial state , $q_0 \in Q$

$X \rightarrow$ output function

$\Delta \rightarrow$ output string

The representation of moore machine is as follow.

$Q_0/x \text{ ----- } > \text{ ----- } q_1/y$

Mean the output string depends upon current state only.

Q2 State and prove pumping lemma for finite automata.

And:- Statement of pumping lemma:-

The pumping lemma is used to prove certain sets are not regular by using several steps.

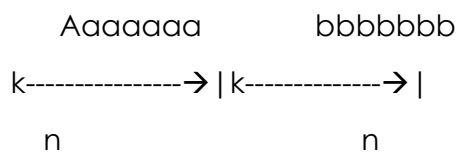
- (i) Assume L is regular, let n be the number of states in the corresponding finite automata.
- (ii) Choose a string w such that $|w| \geq n$. use pumping lemma to write $w=xyz$ such that
 - $|y| > 0$
 - $|xy| \leq n$

(iii) find a suitable integer i such that $xy^i z \notin L$. hence L is not regular.

e.g:- $L_{(m)} = \{a^n b^n \mid n \geq 1\}$ is not regular

Let L be a regular language.

Take a string $w =$



$$x = a^k$$

$$y = a^{n-k}$$

$$z = b^n$$

so, for all $i \geq 1$, $xy^i z$ is also in L .

Let $i=2$

$$Xy^2z = xy^2z$$

$$= a^k \cdot a^{n-k} \cdot b^n$$

$$= a^{k+n-k+n-k} \cdot b^n$$

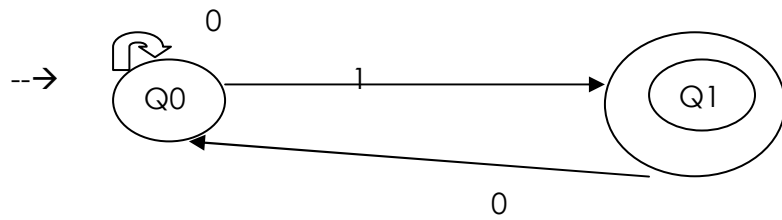
$$= a^{2n-k} b^n$$

Which not follow original pattern. So our assumpt was wrong. Hence the language is not regular.

Q(3) Construct a deterministic finite automata accepting the following set:-

$$\{w \in \{0,1\}^* : w \text{ is of form } 010010001 0^i 1 \ ; i=1,2,3\}$$

Ans:- The DFA of above strings will be



Where

$Q = \{q_0, q_1\}$

$E = \{0, 1\}$

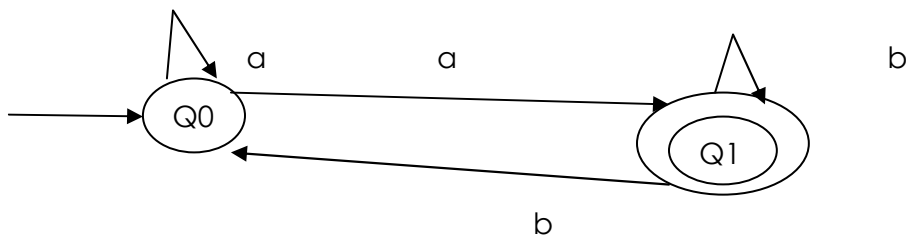
$i.s = \{q_0\}$

$f.s = \{q_1\}$

transition table

state	0	1
Q0	Q0	Q1
Q1	Q0	-

Q(4) describe informally language accepted by the deterministic finite automata given below:-



ans: the language of the above DFA can be determined by the help of regular expression.

$$Q_0 = \epsilon + q_0 a + q_1 0 \text{-----(1)}$$

$$Q_1 = q_0 b + q_1 b \text{-----(2)}$$

By eq(2)

$$Q1 = q0b + q1b$$

\downarrow \downarrow \downarrow \downarrow
 R Q R P

$$Q1 = q0b b^* \text{-----(3)}$$

Put the value of q1 in e.q.(1)

$$Q0 = \wedge + q0a + q0b b^*a$$

$$Q0 = \wedge + q0[a + b b^*a]$$

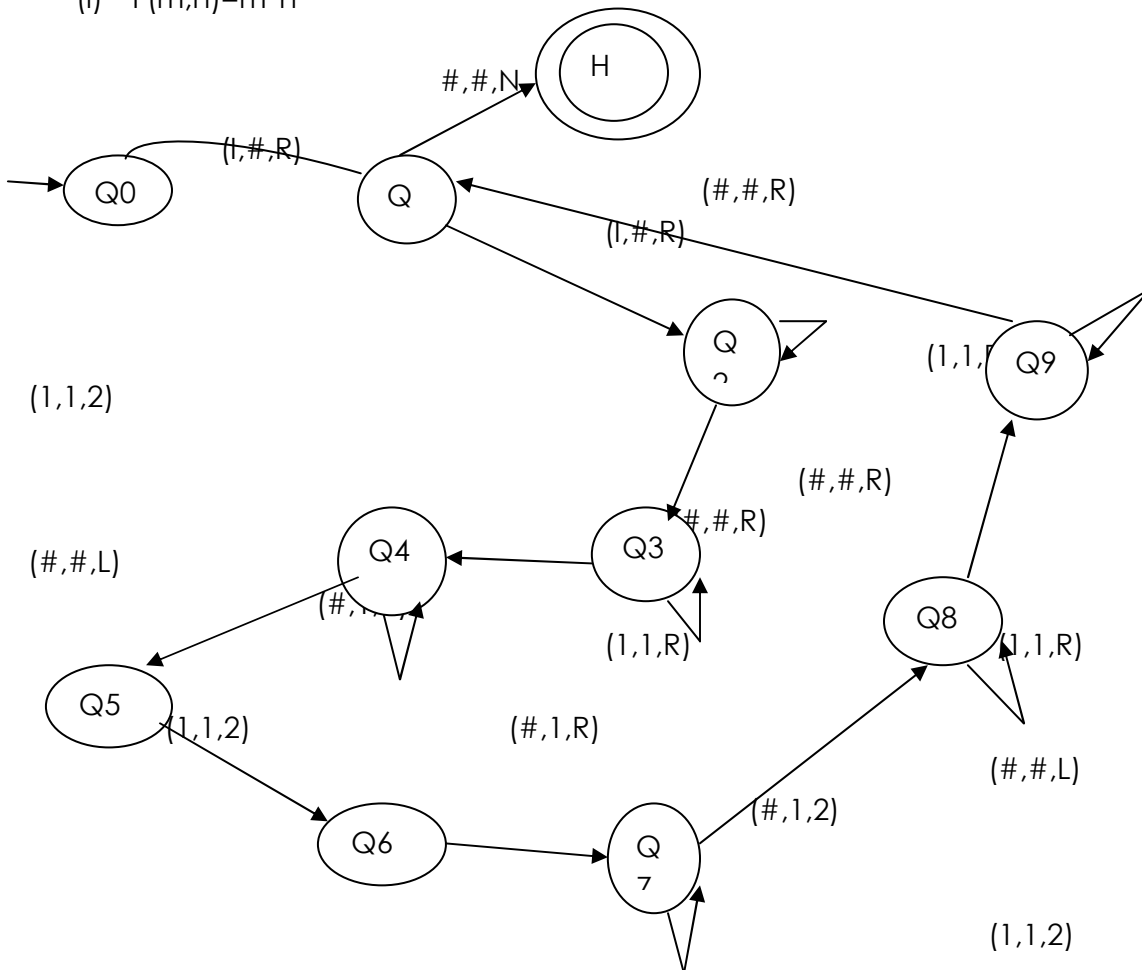
$$Q0 = [a + b b^*a]^* \text{-----(4)}$$

Put the value of q0 in e.q.(3)

$$Q1 = [a + b b^*a]^* b b^* \text{ ans.}$$

Q(5) Construct one turing Machine for computing each of the following functions.

(i) $F(m,n) = m \cdot n$

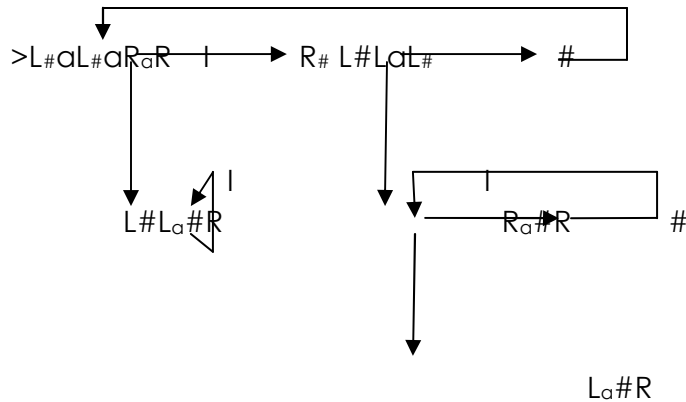


The transition table will be as follow:-

State	alphabet	1	#
→ q ₀		#, R, q ₁	-----
Q ₁		#, R, q ₂	#, R, H
Q ₂		1, R, q ₂	#, R, q ₃
Q ₃		1, R, q ₃	#, R, q ₄
Q ₄		1, R, q ₄	1, R, q ₅
Q ₅		---	1, R, q ₆
Q ₆		---	1, R, q ₇
Q ₇		1, L, q ₇	#, R, q ₈
Q ₈		1, L, q ₈	#, R, q ₉
Q ₉		1, L, q ₉	#, R, q ₁

$$(ii) F(m,n) = \begin{cases} m+n & \text{if } m \geq n \\ 0 & \text{if } m < n \end{cases}$$

Ans:- the given function is also called "Modulus Function" and represented by $(m \div n)$, the TM for this function will be as follow:-



Where

$R\#$ which finds the first blank square to the right of the currently scanned square.

$L\#$ Which finds the first blank square to the left of the currently scanned square.

R_a moves one cell to the right and writes a in the place of new symbol scanned.

L_a moves one cell to the left and writes a in the place of the new symbol scanned.

Q(6) Construct one grammer for each of the following languages

(a) $a^m b^n : m < n$

ans:- the CFG for given language will be as follows:-

(a) $\langle V, E, R, S \rangle$

Where

$V = \{s, B\}$

$E = \{a, b\}$

$R = \{s \rightarrow aSb$

$S \rightarrow B$

$B \rightarrow Bb$

$B \rightarrow b$

\rangle , S: Starting variable

(b) $\{ W \in \{0,1\}^* ; W = W^R \}$

$G = \langle v, E, R, S \rangle$

Where

$V = \{S\}$

$E = \{0,1\}$

$R = \{ S \rightarrow 0S0$

$S \rightarrow 1S1$

$S \rightarrow 0$

$S \rightarrow 1$

$\}$

S: Starting Variable

Q(7) show that each of the following functions is primitive recursive function.

(i) $F(m,n) = 4mn$

Ans: step (a) put $n=0$

$F(m,0) = 4m \cdot 0$

$= z(m)$

$= 0$

Step (b) put $n=n+1$

$F(m,n+1) = 4m(n+1)$

$$=4mn+4m$$

$$=f(m,n)+4m$$

$$=F\{f(m,n),4m\}$$

[we know addition function is a primitive Recursive function for two parameters]

Where F represents additional function.

$$(ii) \quad F(m,n)=(5m)^{2n}$$

Ans :- step (a) put $n=0$

$$F(m,0)=(5m)^{2 \cdot 0}$$

$$=(5m)^0$$

$$=1$$

$$=S(Z(m))$$

Step (b) put $n=n+1$

$$F(m,n+1) = (5m)^{2(n+1)}$$

$$=(5m)^{2n} * (5m)^{2n}$$

$$=f(m,n) * (5m)^{2n}$$

In the last question we already prove that the multiplication is a primitive recursive function for two parameters , so that

$F(m,n)=(5m)^{2n}$ is also a primitive recursive function.